

Path Planning for Multiple Marine Vehicles: Foundations and Future Trends

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March 27, 2009



Path Planning for Autonomous Marine Vehicles

- **Widening fields of application**
- Robots become increasingly sophisticated
- Presence of stringent limitations (dynamical constraints, energy, external disturbances)
- Multiple vehicle missions
- Robust path planning methods required



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Examples & Applications

- Simultaneous arrival and rendezvous problem
- E.g. Go-To-Formation manoeuvre and information exchange



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Path Planning in General

Describing the paths

Lines-and-arcs, Splines, Dubins Paths, Pythagorean Hodographs, Bézier Curves

Online Path Generation & Replanning

Replanning Existing Paths, Step-wise advance planning & refinement

Multiple Vehicle Approaches

Different sensor/actuator capabilities, Voronoi cells around threats, Lyapunov-based optimal solutions



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Path Planning for Marine Vehicles

Describing the paths

Polynomial-based with geometrical abstraction, Metrics for optimal paths

Optimization for Multiple Vehicles

High mission performance, Energy minimization, simultaneous arrival



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Our Approach

Spatial Deconfliction

$$\|p_i(\tau_k) - p_j(\tau_l)\|^2 \geq E^2; E > 0,$$

$$\forall i, j = 1, \dots, n; i \neq j \text{ and } (\tau_k, \tau_l) \in [0, \tau_{f_i}] \times [0, \tau_{f_j}],$$

Temporal Deconfliction

$$\|p_i(t) - p_j(t)\|^2 \geq E^2, \forall i, j = 1, \dots, n; i \neq j \text{ and } t \in [0, t_f],$$



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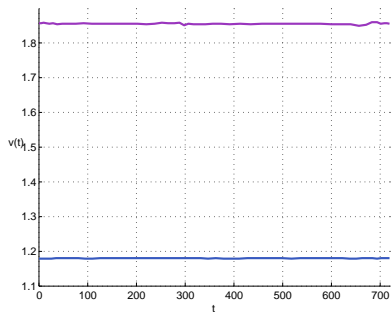
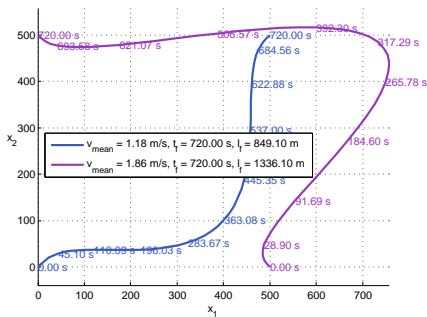
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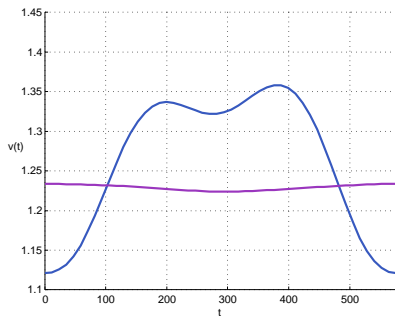
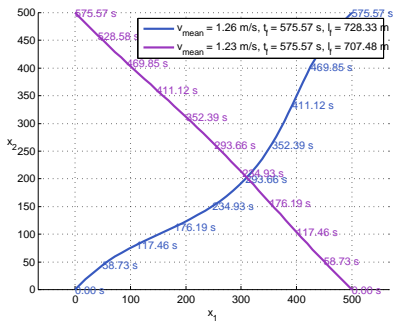
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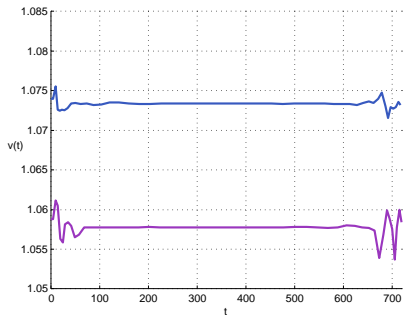
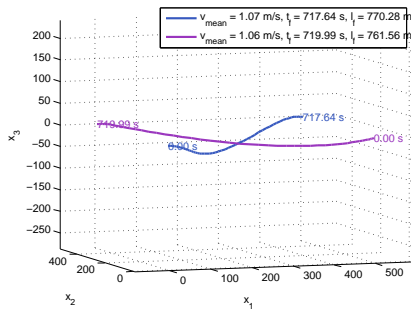
Simulation Examples



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Future Trends

- Clean mathematical separation from geometrical path and time-dependent trajectory
- Allows for different mapping functions from path to trajectory
- Allows for easily switching between spatial and temporal deconfliction



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Selected Literature I



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